

FIG. 1

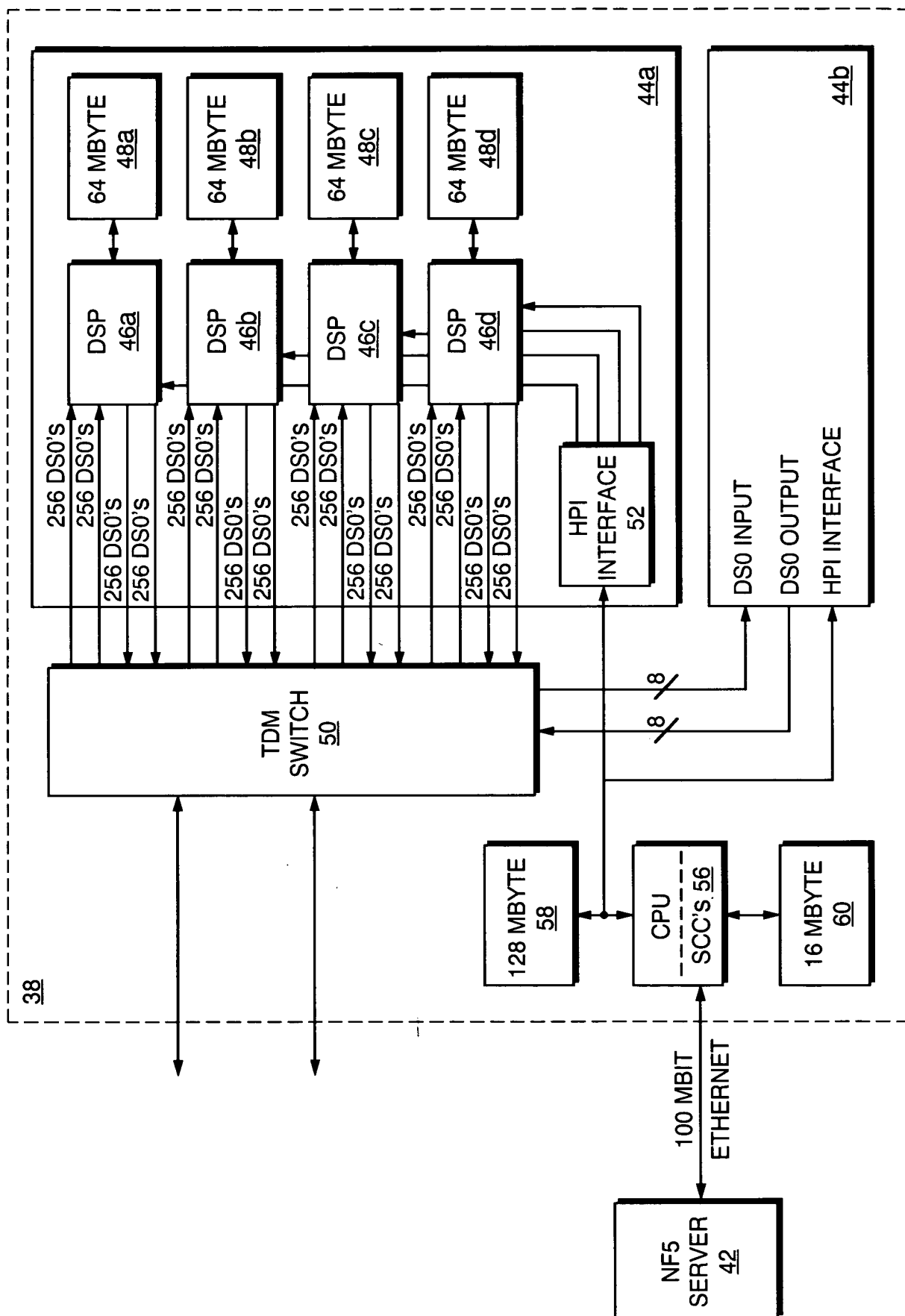


FIG. 2

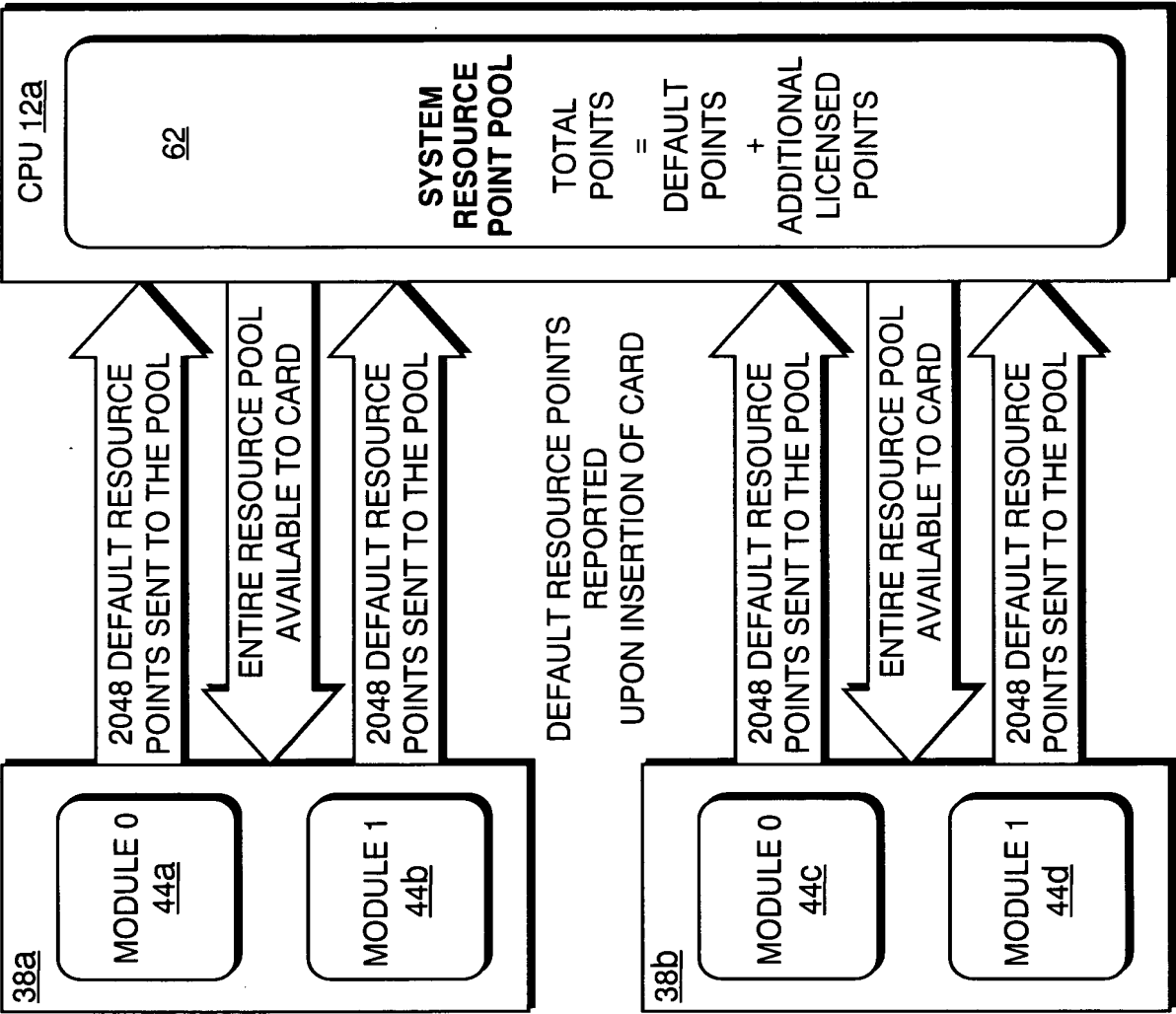


FIG. 3



NUMBER	FUNCTION	MAX CHANNELS PER DSP STREAM	MAX CHANNELS PER DSP CHIP	# OF RESOURCE POINTS/ CHANNEL
TONE RECEPTION				
0x01	DTMF (μ -law)	192	384	5
0x02	MFR1 (μ -law)	256	512	5
0x03	DTMF (A-law)	192	384	5
0x04	MFR1 (A-law)	256	512	5
0x05	MFR2 (A-law)	256	512	8
0x06	MFR2 (μ -law)	256	512	8
0x07	CPA (A-law)	192	384	10
0x08	CPA (μ -law)	192	384	10
0x09	DIAL PULSE	192	384	10
0x0A	ENERGY DETECTION	192	384	10
TONE GENERATION				
0x30	UNIVERSAL GEN. (μ -law)	256	512	0
0x31	UNIVERSAL GEN. (A-law)	256	512	0

FIG. 4A

NUMBER	FUNCTION	MAX CHANNELS PER DSP STREAM	MAX CHANNELS PER DSP CHIP	# OF RESOURCE POINTS/ CHANNEL
CONFERENCING (THESE FUNCTIONS REQUIRE 2 STREAMS)				
0x21	MONITOR	128	256	8
0x22	UNIFIED	128	256	8
0x23	DTMF CLAMPED	128	256	8
0x24	DYNAMIC (μ -law)	128	256	8
0x25	DYNAMIC w/DTMF CLAMPED (μ -law)	128	256	8
0x26	DYNAMIC (A-law)	128	256	8
0x27	DYNAMIC w/DTMF CLAMPED (A-law)	128	256	8
FILE PLAYBACK/RECORD (THESE FUNCTIONS REQUIRE 2 STREAMS)				
0x1D	FILE PLAYBACK/RECORD	64	128	12

FIG. 4B